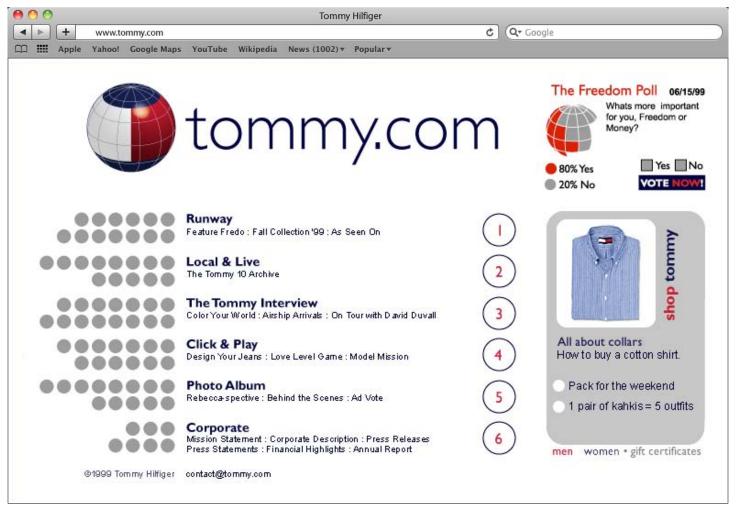








Butter **Boutique Retail Website**





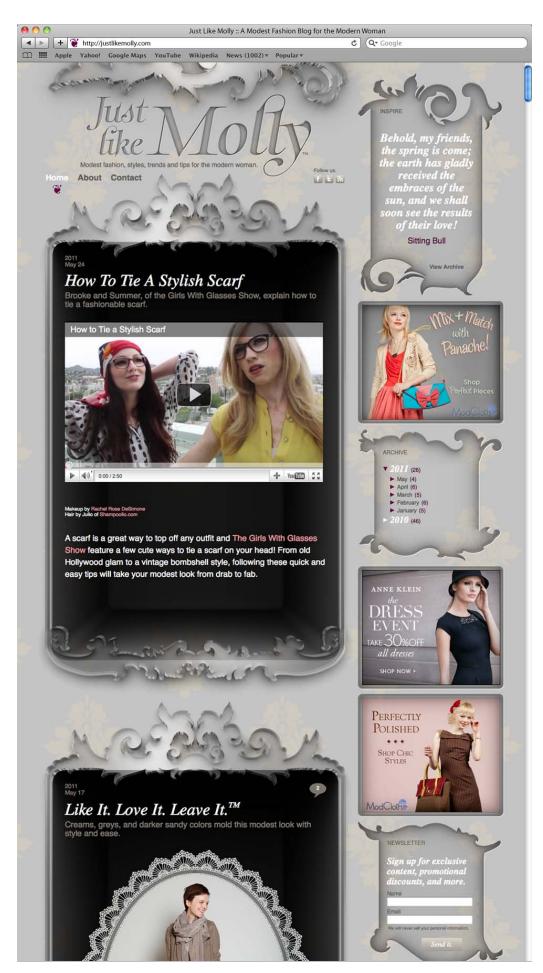




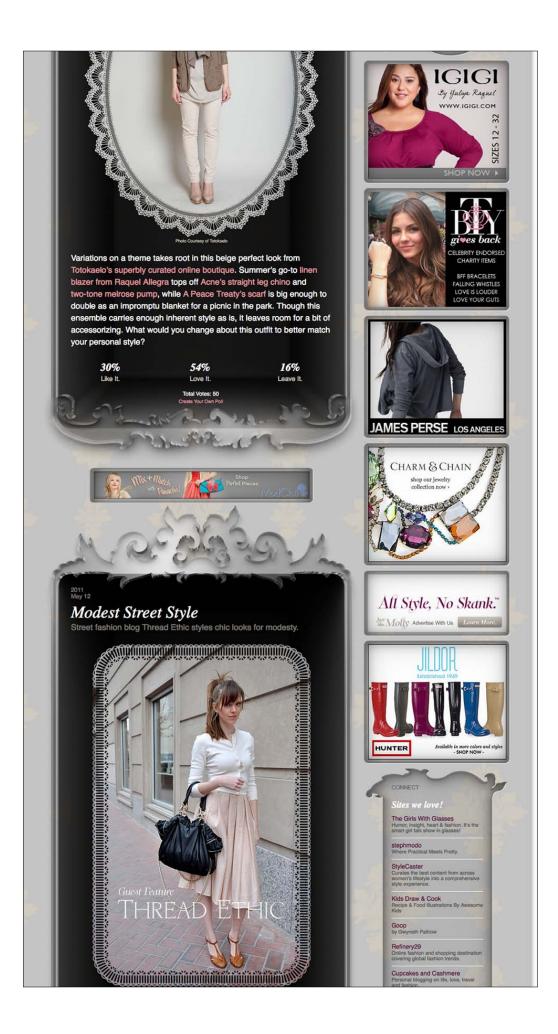


Tommy Hilfiger

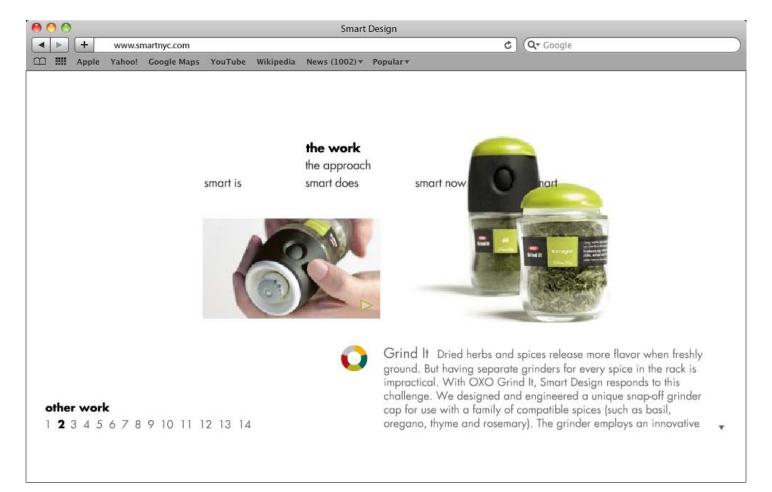
Brand Experience Website



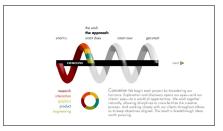
Modest
Fashion
Marketing
Blog





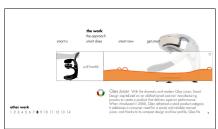


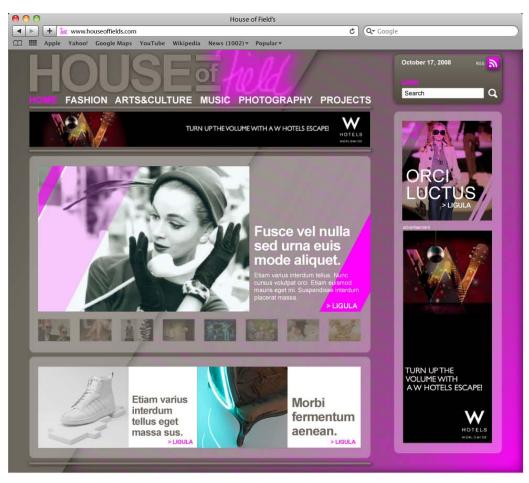
















Patrica Field

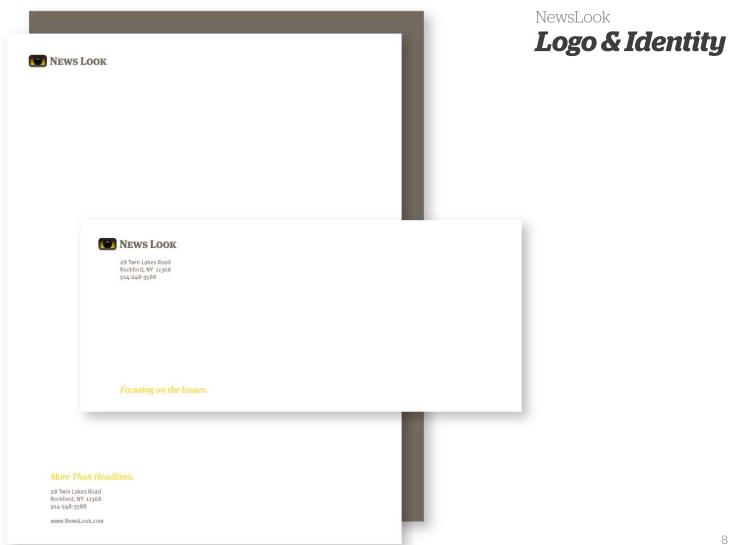
Art & Fashion

Lifestyle

Website







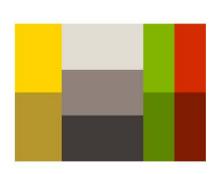




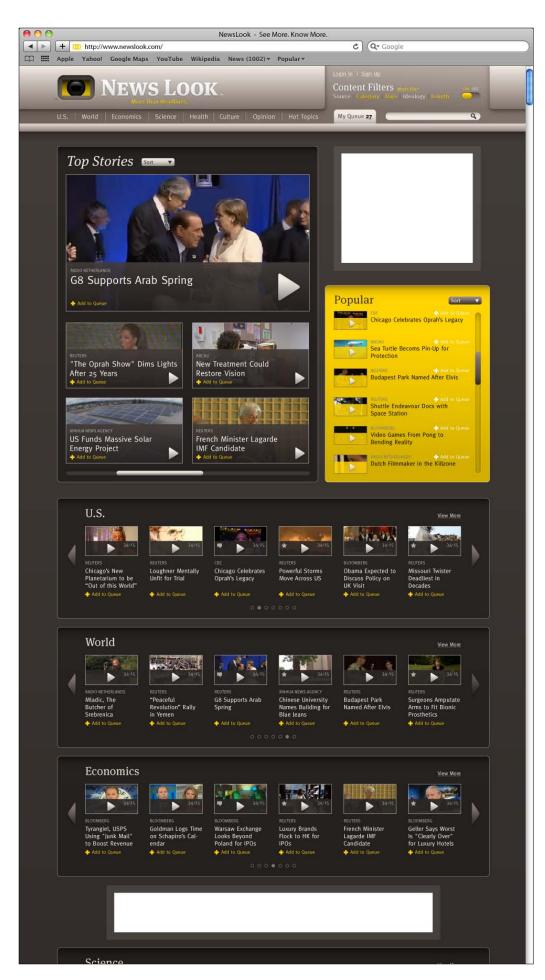


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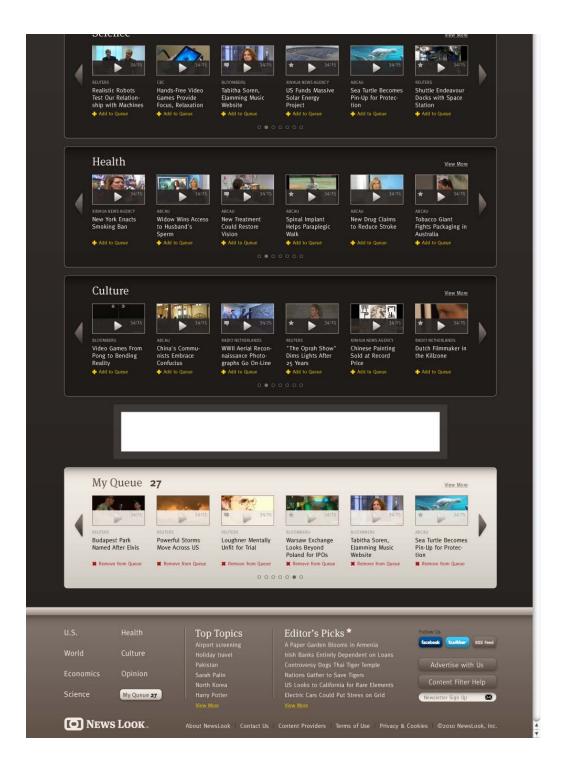




NewsLook

Aggregated Video News Website

Sofierce















SoFierce **Logo Ident Animation**



Fila **Print Ad**

Curtis McClain

Freelance Art Director and Designer.

718-389-7671 curtis@SoFierce.com www.SoFierce.com @curtismcclain

CLIENT WORK

Bank of America Citibank Chase American Express Atlantic Records Mtv Cuervo Fila Frog Design Smart Design Playboy Polo Jeans Samsung Tommy Hilfiger Will Smith Warner Bros. Parmalat Progressive SyFy

RECOGNITION

Webby - Official Honoree 2010 Newslook.com

PDN Photo Annual 2007 Norma Jean Markus.com

Macromedia Site of the DayAmerican Express: Andy's Mojo

MetropolisSmart Design - "...The best thing about the Smart Design site is that it lives up to the firm's name..."

FWA - Site of the DayMessanaOrorke.comSep 2003SoFierce.comJun 2002

IDEA - Silver Award 2002 SmartDesignWorldwide.com

FlashForward - Best Navigation Nominee 2002 SoFierce.com

Entertainment WeeklyWillSmith.com
Jan 2000

SoFierce

Principal

Servicing clients and agencies through my personal agency moniker SoFierce, provides me the flexibility, freedom, control, and responsibility for perpetual personal and professional growth. This ultimately necessitates a high level of discipline, resourcefulness, adventure, and execution. It also affords me the opportunity to continually explore and experiment with new techniques and integrate them into an ever expanding tool palette.

Design effective, captivating, and often, noteworthy interactive experiences that deliver both emotionally and strategically.

Create compelling banner campaigns that exceed expectations by understanding, advising and delivering on the client's business objects.

Advise on-going clients of potential opportunities for business and brand exposure, efficiencies, and growth.

Help clients distill all relevant aspects of their company's image, business, and persona into a unified identity full of depth, originality, clarity, resonance, and impact.

Organic

Creative Director Associate Creative Director Jan 09 - Jul 09 Apr 08 - Jan 09

Managing creatives, clients, timelines, expectations, executions, and egos, I learned how to efficiently navigate the often turbulent nature of multi-agency initiatives. Working with key stake-holders from partner agencies, we elevated the client's perception of effective cross-channel integration.

Managed the creative development for Bank of America's national digital signage network; a \$4M account.

Mentored 2-3 teams consisting of 3-4 creatives responsible for the artistic development of campaigns and outputs.

Provided innovative strategic thinking which contributed to the client's business, brand, and marketing objectives.

Helped client manage ongoing budget concerns through the development of 'evergreen' outputs that could potentially have an infinite shelf life Consistently championed and challenged the client to explore novel solutions to business and marketing objectives.

Developed channel specific strategies for content deployment, pairing, timing, and overall digital signage best practices.

Spearheaded an initiative for the client to develop a richer set of brand standards to include channel specific guidelines.

Played an integral role in multi-agency strategic and creative collaborations of integrated initiatives.

Arnell Group

Senior Design Director Senior Designer Feb 99 - Aug 99 Jul 97 - Feb 99

This full-service, multi-disciplined agency exposed me to the complexity and level of excellence required by high-profile clients. The diverse breadth of projects allowed me to experience many different facets of design not usually encountered when assigned to a single account.

Founding member of the in-house interactive company Surge Interactive.

Oversaw a team of 4-5 creatives through all stages of interactive media development: Concepting, UX, Wireframes, Visual Design, Content Strategies, Production, Programming, Motion Graphics, Game Design.

Served as the web/interaction design and information resource for the entire company.

Provided various visual components for pitch work: Identity, Illustration (2D & 3D), Print Ads, Press Kits, Presentation Materials, Web Banners, Websites, Product Mockups, Packaging.